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**Quiz 4**  
**CSE 131B**  
**Winter 2003**

Name \_\_\_\_\_

Signature \_\_\_\_\_

Student ID \_\_\_\_\_

1. State which calling convention / parameter passing mode is being used and what gets printed:

```

int x = 911;
void fool( int a, int *b ) {
    a = 75;
    *b = 99;
}
int main( void ) {
    int y = 404;
    fool( x, &y );
    printf( "x = %d; y = %d\n", x, y );
    return 0;
}

```

**C**

Parameter passing mode for **a** \_\_\_\_\_

Parameter passing mode for **b** \_\_\_\_\_

Output: x = \_\_\_\_\_; y = \_\_\_\_\_

```

VAR x : INTEGER;
VAR y : INTEGER;
PROCEDURE fool ( VAR a : INTEGER; b : INTEGER );
BEGIN
    a := 75;
    b := 99;
END fool;
BEGIN
    x := 911; y := 404;
    fool( x, y );
    OUTPUT "x = ", x, "; y = ", y, "\n";
END.

```

**Oberon**

Parameter passing mode for **a** \_\_\_\_\_

Parameter passing mode for **b** \_\_\_\_\_

Output: x = \_\_\_\_\_; y = \_\_\_\_\_

Fill in the blanks of the equivalent C program to simulate the above Oberon parameter passing modes (that exposes what the compiler is actually doing to implement these parameter passing modes):

```

int x, y;
void fool( _____ a, _____ b ) {
    _____ = 75;
    _____ = 99;
}
int main( void ) {
    x = 911; y = 404;
    fool( _____ , _____ );
    printf( "x = %d; y = %d\n", x, y );
    return 0;
}

```

## C#

```
using System;

class test7 {
    static int x = 911;

    public static void foo7( out int a ) {
        a = 75;

        Console.WriteLine( "x = " + x );
    }

    public static void Main() {

        foo7( out x );

        Console.WriteLine( "x = " + x );
    }
}
```

Examine the above C# program. C# (along with Ada) supports **out** parameters. We discussed two different implementations the compiler might use to support out parameters.

If a particular implementation of a C# compiler used call by reference to implement out parameters, what would the above program output?

Output:        x = \_\_\_\_\_  
                  x = \_\_\_\_\_

If a particular implementation of a C# compiler used call by result to implement out parameters, what would the above program output?

Output:        x = \_\_\_\_\_  
                  x = \_\_\_\_\_

The SPARC architecture (like most RISC architectures) does not have a multiply/divide/modulus instruction. Instead the SPARC architecture has **.mul** (multiplication), **.div** (division), and **.rem** (remainder/modulus) leaf subroutines defined.

Write the unoptimized SPARC assembly instructions to perform the following integer operation saving the result in local register %l4 (assume we have variable **x** mapped to local register %l4):

```
x = 55 * 7777;
```